

Long Term Plan - 2022 / 23 - Art and Design - Year 7

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 29/08	W/C 05/09	W/C 12/09	W/C 19/09	W/C 26/09	W/C 03/10	W/C 10/10	W/C 17/10	W/C 07/11	W/C 14/11	W/C 21/11	W/C 28/11	W/C 05/12
	Term 1 Student Induction		Y7 Baseline						Term 2	Data Day / Planning Day Y11 Mocks	Y11 Mocks		
	Formal Elements L1: LINE – working through a range of skills involving the use of line – types of line	Formal Elements L1: LINE – working through a range of skills involving the use of line Different ways to draw in line	Formal Elements L2: TONE – Basic forms and accurate tone to enhance 3d Use of different marks to create tone	Formal Elements L2: TONE – Basic forms and accurate tone to enhance 3d Use of different marks to create tone	Formal Elements L3 /4 SHAPE AND FORM- Apply tone to enhance range of forms	Formal Elements L3/4 SHAPE AND FORM- Apply tone to enhance range of forms Use secondary or primary sources	Formal Elements L5: TEXTURE: Types of texture Creating implied texture with marks	Formal Elements L5:TEXTURE: Secondary resource drawing - exploring texture	Formal Elements L 6 SPACE- ways create space in a composition Aerial Perspective Linear Perspective Chalk pastel or crayon aerial perspective illusion	Formal Elements L6 SPACE- explore Positive and negative space Depth Composition Media-Collage	Formal Elements L7 COLOUR- Theory and mixing	Formal Elements L7 COLOUR- Theory and mixing	Formal Elements Completion of any outstanding work
	W/C 12 /12	W/C 02/01	W/C 09/01	W/C 16/01	W/C 23/01	W/C 30/01	W/C 06/02	W/C 20/02	W/C 27/02	W/C 06/03	W/C 13/03	W/C 20/03	W/C 27/03
		Term 3	Y8/10 Cycle Assessment			Y7/9 Cycle Assessment		Term 4	Data day / planning day	Y11 Mocks	Y11 Mocks		
Cycle 2	Gargoyles Develop drawing skills and understanding of proportion (portrait drawing)	Gargoyles To develop drawing skills to create detailed drawing of the facial features (working from secondary sources)	Gargoyles To develop drawing skills to create detailed drawing of the facial features (working from secondary sources)	Gargoyles To learn and understand how to use line when creating a mono print. (mono printing)	Gargoyles To explore a range of design ideas using animal features. (working from secondary sources, shape, colour and texture)	Cycle Assessments	Gargoyles To explore a range of design ideas using animal features. (working from secondary sources, shape, colour and texture)	Gargoyles To explore a range of design ideas using animal features. (working from secondary sources, shape, colour and texture) Develop painting skills	Gargoyles To use prior knowledge and understanding to design a gargoyle head. (2D design into 3D making)	Gargoyles To develop 3D making skills form design ideas. (use of clay, sculpting)	Gargoyles To develop 3D making skills form design ideas. (use of clay, sculpting)	Gargoyles To develop 3D making skills form design ideas. (use of clay, sculpting)	Gargoyles To review and refinement of design work

	W/C 17/04	W/C 24/04	W/C 01/05	W/C 08/05	W/C 15/05	W/C 22/05	W/C 05/06	W/C 12/06	W/C 19/06	W/C 26/06	W/C 03/07	W/C 10/07	W/C 17/07
	Term 5				GCSE Exams	GCSE Exams	Term 6 GCSE Exams	GCSE Exams EOY Assessments	GCSE Exams EOY Assessments				Data Day / planning Day
Cycle 3	Lucienne Day Develop observational skills from primary sources, focusing on shape and tone. (primary sources of apples and pears)	Lucienne Day Develop observational skills from primary sources, focusing on shape colour and tone. (primary sources of apples and pears)	Lucienne Day To produce cross section drawings of fruits to help develop motif designs. (working from secondary sources)	Lucienne Day To use cross section drawings to create a motif design for a repeat pattern (trace and transfer on square paper)	To develop motif design for a repeat pattern introducing colour. (trace and transfer on square paper)	Lucienne Day To create a pattern through collage using coloured paper	Lucienne Day To create a pattern through collage using coloured paper. Create a collaged background to print onto the following lesson	Cycle Assessment	Lucienne Day To refine relief printing technique from C1, to create a repeat pattern. (relief printing on poly board)	Lucienne Day To build knowledge and skills of hand sewing techniques. (mini stitch samples 3x techniques)	Lucienne Day To develop felt coaster based on design ideas	Lucienne Day To develop felt coaster based on design ideas	Lucienne Day To develop felt coaster based on design ideas (applique) Review and refine work